



Glasgow Commonwealth Games Act 2008

2008 asp 4

Subordinate legislation: procedure

43 Orders and regulations

- (1) Any Ministerial power to make an order or regulations under this Act is exercisable by statutory instrument.
- (2) Any such power includes power to make—
 - (a) any supplementary, incidental, consequential, transitional, transitory or saving provision which Ministers consider appropriate,
 - (b) different provision for different purposes.
- (3) Subject to subsection (4), a statutory instrument containing an order or regulations made under this Act is subject to annulment in pursuance of a resolution of the Scottish Parliament.

This subsection does not apply to orders made under section 49(2) (commencement orders) or 50(2) (repeal order).

- (4) No statutory instrument containing the first—
 - (a) trading regulations,
 - (b) advertising regulations, or
 - (c) regulations under section 19,

may be made unless a draft of the instrument has been laid before, and approved by a resolution of the Scottish Parliament.

44 Consultation

Ministers must consult the following persons before making the first trading regulations or the first advertising regulations—

- (a) the councils for the areas where it is proposed that the regulations apply,
- (b) the Organising Committee, and
- (c) other persons whom Ministers consider appropriate.

45 Factors for Ministers to consider

Ministers must have regard to the following when making the trading regulations or the advertising regulations—

- (a) the Host City Contract,
- (b) any requests or guidance from the Commonwealth Games Federation, and
- (c) where relevant, the impact of the regulations on the effective operation of the Games (in particular the impact on traffic and other transport in the vicinity of Games locations).

46 Notice

Ministers must give public notice—

- (a) no later than 2 years before the Games begin, of the general nature of the first trading regulations and the first advertising regulations, and
- (b) no later than 6 months before the Games begin, of the detailed provisions of the first trading regulations and the first advertising regulations.