STATUTORY INSTRUMENTS

2007 No. 2320

BETTING, GAMING AND LOTTERIES

The Gaming Machine (Supply &c.) Regulations 2007

Made - - - - 6th August 2007

Laid before Parliament 7th August 2007

Coming into force - - 1st September 2007

The Secretary of State makes the following Regulations in exercise of the powers conferred by section 241 of the Gambling Act 2005(1).

Citation and commencement

1. These Regulations may be cited as the Gaming Machine (Supply &c.) Regulations 2007 and come into force on 1st September 2007.

Methods of Payment

- **2.**—(1) A gaming machine shall not be supplied or installed if it is designed or adapted to permit money to be paid by means of a credit card or debit card.
 - (2) In paragraph (1)—
 - (a) "credit card" means a credit-token within the meaning of section 14 of the Consumer Credit Act 1974(2); and
 - (b) "debit card" means a card enabling payment to be debited against a person's banking account, and which is not a credit card.

Gerry Sutcliffe
Parliamentary Under Secretary of State
Department for Culture, Media and Sport

6th August 2007

^{(1) 2005} c. 19.

^{(2) 1974} c. 39.

EXPLANATORY NOTE

(This note is not part of the Regulations)

Under section 241 of the Gambling Act 2005 the Secretary of State may make regulations about the supply and installation of gaming machines. Section 243(2) of that Act makes it an offence to supply or install a gaming machine in breach of a provision of such regulations.

These Regulations, made under section 241, provide that a gaming machine may not be supplied or installed if it is designed or adapted to permit money to be paid by credit or debit card.

These Regulations were notified in draft to the European Commission in accordance with Directive 98/34/EC, as amended by Directive 98/48/EC (the Technical Standards Directive).

A Regulatory Impact Assessment is available from the Gambling and National Lottery Licensing Division, Department for Culture, Media and Sport, 2-4 Cockspur Street, London SW1Y 5DH, telephone 020 7211 6368.