STATUTORY INSTRUMENTS

1992 No. 3

The Merchant Shipping (Radio Installations) Regulations 1992

PART III

NON-GMDSS SHIP REQUIREMENTS

Provision of radio installations

19.—(1) Subject to the provisions set out below, every cargo ship of 300 tons or more but less than 1,600 tons shall be provided with—

- (a) a radiotelephone installation which shall include a transmitter, receiver, radiotelephone distress frequency watch receiver or radiotelephone auto alarm, and radiotelephone alarm signal generating device, or
- (b) a radiotelegraph installation which shall include—
 - (i) a main installation comprising a main transmitter, main receiver, radiotelegraph automatic alarm signal keying device, radiotelephone distress frequency watch receiver or radiotelephone auto alarm, radiotelephone distress frequency transmitter, radiotelephone alarm signal generating device and when provided, a radiotelegraph auto alarm; and
 - (ii) a reserve installation comprising a reserve transmitter and a reserve receiver: provided that in cargo ships of less than 1,600 tons, where a radiotelegraphy installation is provided as an alternative to a radiotelephone installation, it shall not be necessary for a reserve transmitter to be provided.

(2) Subject to the provisions set out below every cargo ship of 1,600 tons or more and every passenger ship shall be provided with a radiotelegraph installation which shall include—

- (a) a main installation comprising a main transmitter, main receiver, radiotelegraph automatic alarm signal keying device, radiotelephone distress frequency watch receiver or radiotelephone auto alarm, radiotelephone distress frequency transmitter, radiotelephone alarm signal generating device and, when provided, a radiotelegraph autoalarm; and
- (b) a reserve installation comprising a reserve transmitter and reserve receiver.

(3) Every cargo ship of 300 tons or more and every passenger ship shall, in addition, be provided with a VHF radiotelephone installation which shall include a transmitter and receiver.