
STATUTORY INSTRUMENTS

2002 No. 1130

BETTING, GAMING AND LOTTERIES

**The Gaming Clubs (Bankers' Games)
(Amendment) Regulations 2002**

<i>Made</i>	- - - -	<i>17th April 2002</i>
<i>Laid before Parliament</i>		<i>18th April 2002</i>
<i>Coming into force</i>	- -	<i>13th May 2002</i>

The Secretary of State, in exercise of the powers conferred upon her by sections 13(2), 15(2) and 51 of the Gaming Act 1968⁽¹⁾, and after consultation with the Gaming Board for Great Britain, hereby makes the following Regulations:

1.—(1) These Regulations may be cited as the Gaming Clubs (Bankers' Games) (Amendment) Regulations 2002 and shall come into force on 13th May 2002.

(2) In these Regulations “the 1994 Regulations” means the Gaming Clubs (Bankers' Games) Regulations 1994⁽²⁾.

2.—(1) The 1994 Regulations shall be amended as follows.

(2) Omit regulation 4(7).

(3) In regulation 7(11)(a)—

(a) after “any one player” insert “other than the banker”, and

(b) after “subject to that” insert “and to sub-paragraph (aa)”.

(4) After regulation 7(11)(a) insert—

“(aa) The first Ace dealt to the banker in any game—

(i) if the licence holder has so chosen and has indicated in a prominent manner, has the value of 11 unless that would either give the banker a score of 17 or would at the end of the game give him a score of more than 21, in which case it has the value of 1;

(ii) in any other case, has the value of 11 unless that would at the end of the game give him a score of more than 21, in which case it has the value of 1.”

(5) After regulation 8(11) insert—

⁽¹⁾ 1968 c. 65.

⁽²⁾ S.I. 1994/2899, amended by S.I. 2000/597.

“(11A) A licence holder may at his discretion introduce an additional feature into the game of Casino Stud Poker played at a table or tables reserved for the playing of Casino Stud Poker within the licensed premises, namely a “Progressive Jackpot” wager, provided that—

- (a) a Progressive Jackpot wager shall be a wager which an opposing player elects to place at the same time as he places an Ante wager;
- (b) a Progressive Jackpot wager shall be placed in a designated slot or area of a sort which is set into or shown on the table at each playing position;
- (c) an illuminated device shall be located on each table where a Progressive Jackpot wager may be placed, and shall indicate whether such a wager has been placed by an opposing player;
- (d) an amount that is not less than 70% of the total value of the Progressive Jackpot wagers placed at all tables within the premises and at any tables on other premises which are linked for the purposes of the Progressive Jackpot shall be added to a cumulative prize fund (referred to in this regulation as the “Progressive Jackpot Meter”);
- (e) if, upon the hand being revealed, an opposing player who has placed a Progressive Jackpot wager has a hand containing one of the following rankings, the player’s Progressive Jackpot wager shall win and be paid out of the Progressive Jackpot Meter as follows—
 - (i) Royal Flush (100% of the Progressive Jackpot Meter);
 - (ii) Straight Flush (10% of the Progressive Jackpot Meter);
 - (iii) Four of a Kind (100 times the value of the wager);
 - (iv) Full House (75 times the value of the wager);
 - (v) Flush (50 times the value of the wager);
- (f) a licence holder may add additional sums to the Progressive Jackpot Meter.”

(6) In regulation 8(12) before “The holder” insert “Subject to paragraph (11A)”.

(7) After regulation 10 insert—

“The Big Six

11.—(1) Section 13(1) of the Act shall not have effect in relation to a game of The Big Six which is played on premises in respect of which a licence under the Act is for the time being in force, if the game is played so as to comply with the following provisions of this regulation.

(2) Any wager in relation to the game shall be made with the banker and the bank shall be held by the holder of the licence, or by a person acting on his behalf in pursuance of a contract of service made between the holder of the licence and that person.

(3) No person other than the holder of the licence shall have any share or interest in the bank.

(4) The Big Six shall be played with a wheel which—

- (a) is not less than 1.5 metres in diameter;
- (b) has 52 equal compartments;
- (c) is fitted with a selector device which settles in the compartment which stops at random beneath it when the wheel stops spinning.

(5) The 52 compartments shall each be marked with one of seven symbols, referred to in this regulation as A to G, which shall be attributed to the compartments in any order, but each shall be repeated in accordance with the following distribution—

- (a) Symbol A shall be marked on one compartment of the wheel;

- (b) Symbol B shall be marked on one compartment of the wheel;
- (c) Symbol C shall be marked on two compartments of the wheel;
- (d) Symbol D shall be marked on four compartments of the wheel;
- (e) Symbol E shall be marked on eight compartments of the wheel;
- (f) Symbol F shall be marked on twelve compartments of the wheel;
- (g) Symbol G shall be marked on twenty-four compartments of the wheel.

(6) Any wager in relation to the game shall be a wager as to which compartment the selector device will settle in, and shall be payable, if won, at the appropriate odds specified in Schedule 3 to these Regulations.

(7) The holder of the licence shall make available to players wagers on all of the symbols referred to in Schedule 3.

Sic Bo

12.—(1) Section 13(1) of the Act shall not have effect in relation to a game of Sic Bo which is played on premises in respect of which a licence under the Act is for the time being in force, if the game is played so as to comply with the following provisions of this regulation.

(2) Any wager in relation to the game shall be made with the banker and the bank shall be held by the holder of the licence, or by a person acting on his behalf in pursuance of a contract of service made between the holder of the licence and that person.

(3) No person other than the holder of the licence shall have any share or interest in the bank.

(4) The game shall be played on a table which displays no less than 50 betting positions and no more than 106 betting positions.

(5) Three dice, and no more, shall be thrown at every throw made in the course of the game, and the sides of each of the dice shall be marked with values from 1 to 6, so arranged that the sum of the values of any pair of opposite sides is 7.

(6) Any wager in relation to the game shall be of a kind specified in Schedule 4 to these Regulations, and shall be payable, if won, at the appropriate odds there specified.

Three Card Poker

13.—(1) In this regulation, “Three Card Poker” means a card-game in which—

- (a) one player (the banker) plays against one or more other players (the opposing player or players);
- (b) a single pack of fifty-two cards is used, which is shuffled prior to the commencement of each hand;
- (c) the terms used to describe the hands held by a participant in the game and the ranking of hands from highest to lowest are as follows—
 - (i) straight flush—three cards of consecutive values of the same suit;
 - (ii) three of a kind—three cards of the same value;
 - (iii) straight—three cards of consecutive values not being a straight flush;
 - (iv) flush—three cards of the same suit not being a straight flush;
 - (v) pair—two cards of the same value;
 - (vi) high card—the highest value single card;
- (d) the relative value of each of the cards in Three Card Poker is as follows (in descending order)—

- (i) Ace
- (ii) King
- (iii) Queen
- (iv) Jack
- (v) Ten
- (vi) Nine
- (vii) Eight
- (viii) Seven
- (ix) Six
- (x) Five
- (xi) Four
- (xii) Three
- (xiii) Two

except that the Ace may be used as a value of one in order to complete a straight flush or a straight as defined above;

- (e) each opposing player and the banker are dealt three cards; and
- (f) all cards are dealt face down, including the banker's cards.

(2) Section 13(1) of the Act shall not have effect in relation to a game of Three Card Poker which is played on premises in respect of which a licence under the Act is for the time being in force, if the game is played so as to comply with the following provisions of this regulation.

(3) Any wager in relation to the game shall be made with the banker and the bank shall be held by the holder of the licence, or by a person acting on his behalf in pursuance of a contract of service made between the holder of the licence and that person.

(4) No person other than the holder of the licence shall have any share or interest in the bank.

(5) An initial wager (comprising either or both of the wagers referred to in this regulation as respectively an "Ante" wager and a "Pair Plus" wager) shall be made by each opposing player before any cards are dealt in the game, and shall be placed in the designated betting area.

(6) An opposing player who has made an Ante wager who wishes to continue with his Ante wager after the cards are dealt shall make another wager (referred to in this regulation as a "Play" wager) which must be equal to his Ante wager.

(7) An opposing player who has made an Ante wager but who does not make a Play wager shall surrender the amount staked on the Ante wager to the bank.

(8) If an opposing player has made an Ante wager and a Play wager and, upon the hands being revealed, the player has a hand which outranks the banker's hand and—

- (a) the banker does not have a hand containing a Queen or better, then the player's Ante wager shall win and be paid at 1 to 1, and his Play wager returned to the player;
- (b) the banker does have a hand containing a Queen or better, then both the player's Ante wager and his Play wager shall win and be paid at 1 to 1.

(9) An opposing player who has made an Ante wager and a Play wager shall be paid an Ante Bonus, payable in respect of his Ante wager only and at the odds set out in this paragraph, if, upon his hand being revealed, his hand consists of one of the following—

- (a) straight (1 to 1)
- (b) three of a kind (4 to 1)

(c) straight flush (5 to 1).

(10) An opposing player's hand which is outranked by the banker's hand will lose both his Ante and Play wagers.

(11) If both an opposing player's hand and the banker's hand are of exactly equal ranking, the Ante and Play wagers on those hands shall be void.

(12) The wager of an opposing player who has made a Pair Plus wager shall win and be paid at the odds set out in this paragraph if, upon his hand being revealed, his hand consists of one of the following:

- (a) pair (1 to 1)
- (b) flush (4 to 1)
- (c) straight (6 to 1)
- (d) three of a kind (33 to 1)
- (e) straight flush (35 to 1).

(13) The wager of an opposing player who has made a Pair Plus wager shall lose and the amount staked be surrendered to the bank if, upon his hand being revealed, his hand does not contain at least a pair.

(14) The holder of the licence shall make available to players all the kinds of wagers referred to in this regulation."

(8) In Schedule 1—

- (a) in paragraph 8, after "2, 3," insert "7,";
- (b) after paragraph 8(b) insert—
 - "(c) 7, be 4 to 1.

"Hopping bets"

9. A wager that on the next throw of the dice, any specific combination will occur.

The odds payable if the wager is won shall, where the combination wagered on is—

- (a) any specific pair combination, be 33 to 1;
- (b) any specific non-pair combination, be 16 to 1."

(9) After Schedule 2 insert—

"SCHEDULE 3

Regulation 11

STANDARD ODDS FOR THE BIG SIX

The odds payable if a wager is won shall, where the symbol wagered on is a symbol in the first column of the following table, be the odds in the corresponding position in the second column.

A	50 to 1
B	50 to 1
C	20 to 1
D	10 to 1
E	5 to 1
F	3 to 1

G

1 to 1

SCHEDULE 4

Regulation 12

PERMITTED WAGERS FOR SIC BO

1. In this Schedule a “double” means two dice showing the same score and a “triple” means three dice showing the same score.

“Small”

2. A wager that the total score on the next throw of the dice will be 4, 5, 6, 7, 8, 9 or 10 in any combination with the exception of a triple.

The odds payable if the wager is won shall be 1 to 1.

“Big”

3. A wager that the total score on the next throw of the dice will be 11, 12, 13, 14, 15, 16 or 17 in any combination with the exception of a triple.

The odds payable if the wager is won shall be 1 to 1.

“Odd”

4. A wager that the total score on the next throw of the dice will be 5, 7, 9, 11, 13, 15 or 17 in any combination with the exception of a triple.

The odds payable if the wager is won shall be 1 to 1.

“Even”

5. A wager that the total score on the next throw of the dice will be 4, 6, 8, 10, 12, 14 or 16 in any combination with the exception of a triple.

The odds payable if the wager is won shall be 1 to 1.

“Specific Triples”

6. A wager that on the next throw of the dice a specific triple will appear.

The odds payable if the wager is won shall be 180 to 1.

“Specific Doubles”

7. A wager that on the next throw of the dice a specific double will appear.

The odds payable if the wager is won shall be 10 to 1.

“Any Triple”

8. A wager that on the next throw of the dice any of the triples will appear.

The odds payable if the wager is won shall be 30 to 1.

“Three Dice Total”

9. A wager that on the next throw of the dice a specific total score of 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16 or 17 will appear.

The odds payable if the wager is won shall, where the score wagered on is—

- (a) 4 or 17, be 60 to 1;
- (b) 5 or 16, be 30 to 1;
- (c) 6 or 15, be 18 to 1;
- (d) 7 or 14, be 12 to 1;
- (e) 8 or 13, be 8 to 1;
- (f) 9 or 12, be 7 to 1;
- (g) 10 or 11, be 6 to 1.

“Dice Combinations”

10. A wager that on the next throw of the dice two of the three dice will show one of the following specific combinations, that is to say,

- (a) the number 1 together with the specific number 2, 3, 4, 5 or 6;
- (b) the number 2 together with the specific number 3, 4, 5 or 6;
- (c) the number 3 together with the specific number 4, 5 or 6;
- (d) the number 4 together with the specific number 5 or 6;
- (e) the number 5 together with the number 6.

The odds payable if the wager is won shall be 6 to 1.

“Single Dice Bet”

11. A wager that on the next throw of the dice the specific number 1, 2, 3, 4, 5 or 6 will appear.

The odds payable if the wager is won shall, if the number wagered on appears on—

- (a) one of the dice, be 1 to 1;
- (b) two of the dice, be 2 to 1;
- (c) three of the dice, be 3 to 1.

“Four Number Combination”

12. A wager that on the next throw of the dice any three of the four numbers in one of the following specific combinations will appear—

- (a) the numbers 6, 5, 4, 3;
- (b) the numbers 6, 5, 3, 2;
- (c) the numbers 5, 4, 3, 2;
- (d) the numbers 4, 3, 2, 1.

The odds payable if the wager is won shall be 7 to 1.

“Three Single Number Combination”

13. A wager that on the next throw of the dice one of the following specific combinations will appear—

- (a) the numbers 1, 2, 6;
- (b) the numbers 1, 3, 5;
- (c) the numbers 2, 3, 4;
- (d) the numbers 2, 5, 6;
- (e) the numbers 3, 4, 6;
- (f) the numbers 1, 2, 3;
- (g) the numbers 1, 3, 6;
- (h) the numbers 1, 4, 5;
- (i) the numbers 2, 3, 5;
- (j) the numbers 3, 5, 6;
- (k) the numbers 1, 2, 4;
- (l) the numbers 1, 4, 6;
- (m) the numbers 2, 3, 6;
- (n) the numbers 2, 4, 5;
- (o) the numbers 4, 5, 6;
- (p) the numbers 1, 2, 5;
- (q) the numbers 1, 3, 4;
- (r) the numbers 1, 5, 6;
- (s) the numbers 2, 4, 6;
- (t) the numbers 3, 4, 5.

The odds payable if the wager is won shall be 30 to 1.

“Specific Double and Single Number Combination”

13. A wager that on the next throw of the dice two of the three dice will show a specific double and the third dice will show a specific single number other than that on the other two dice.

The odds payable if the wager is won shall be 50 to 1.”

Department for Culture,
Media and Sport
17th April 2002

Richard Caborn
Minister of State

EXPLANATORY NOTE

(This note is not part of the Regulations)

Section 13(1) of the Gaming Act 1968 prohibits the playing of bankers' games and games of unequal chance on premises licensed under that Act. Section 13(2), however, authorises the making of regulations to provide that this prohibition shall not have effect in relation to games specified in the Regulations, if so played as to comply with the Regulations.

These Regulations amend the Gaming Clubs (Bankers' Games) Regulations 1994 (S.I. [1994/2899](#)). The effect of these Regulations is—

- (a) to introduce The Big Six, Sic Bo and Three Card Poker as new games;
- (b) to allow the option of offering fewer wagers in Roulette;
- (c) to allow two further wagers in Dice;
- (d) to allow the banker to draw on a “soft” 17 in Blackjack;
- (e) to allow an optional side bet in Casino Stud Poker.